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xv Dedication To Meena! (Who still laughs at the jokes found in these pages despite having read them a bazillion times!) Acknowledgments As I found out, getting a book like this out the door is no small feat.

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JavaScript is an excellent computer programming or script language from Netscape. It has a close resemblance in ways of its capability with Microsoft's Visual Basic, Sun's Tcl, the UNIX-derived Perl, and IBM's REXX. As a whole, script languages are easier and faster to code unlike the more structured and compiled languages such as C and C++.

~~JavaScript Fundamentals: A Course for Absolute Beginners~~---

Over the course of 21 episodes, our friend Bob Tabor from www.LearnVisualStudio.net will teach you the fundamentals of Javascript programming. Tune in to learn concepts applicable to web based videogames, enhanced user interfaces, and dynamic web pages. We'll walk you through getting the tools, writing code, and much more!

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C++ Made Easy - a Step-by-Step Guide for Beginners Get the Kindle version FREE when purchasing the Paperback! Learning a programming language can seem like a daunting task. You may have looked at coding in the past, and felt it was too complicated and confusing. This comprehensive beginner's guide will take you step by step through learning one of the best programming languages out there. In a matter of no time, you will be writing code like a professional. C++ is an evolution of the C programming language and is a powerful and versatile language. It is a great language to learn whether you have never written a line of code in your life, or are a seasoned developer. C++ is a stepping stone to creating a multitude of wonderful and practical programs. What This Book Offers Made for Beginners This guide is written specifically for beginners. We take you step-by-step through writing your very first program, explaining each portion of code as we go along. We guide you through choosing a compiler and editor, as well as common pitfalls beginners should avoid. Reference Manual This book serves as a teaching guide and also a reference manual to accompany you through this wonderful world of programming. For that reason we included a sample C++ library, a glossary of terms, as well as lists of available compilers, IDE's and libraries for future reference. Introduction to C++ For newcomers to C++ we look at what the language has to offer, the basic structure of a program, advantages and disadvantages, as well as numerous examples as demonstration. Key Topics Basics of C++ Writing Your First Program, Step-By-Step Basic Program Structure Compilers Editors Sample Applications Capabilities of C++ Benefits and Limitations of C++ How to Minimize Bugs and Errors How to Avoid Being Hacked Sample C++ Library Glossary of Terms Get Your Copy Today!

If you are new to both JavaScript and programming, this hands-on book is for you. Rather than staring blankly at gobbledegook, you'll explore JavaScript by entering and running hundreds of code samples in Firebug, a free JavaScript debugger. Then in the last two chapters, you'll leave the safety of Firebug and hand-code an uber cool JavaScript application in your preferred text editor. Written in a friendly, engaging narrative style, this innovative JavaScript tutorial covers the following essentials: Core JavaScript syntax, such as value types, operators, expressions, and statements provided by ECMAScript. Features for manipulating XHTML, CSS, and events provided by DOM. Object-oriented JavaScript, including prototypal and classical inheritance, deep copy, and mixins. Closure, lazy loading, advance conditional loading, chaining, currying, memoization, modules, callbacks, recursion, and other powerful function techniques. Encoding data with JSON or XML. Remote scripting with JSON-P or XMLHttpRequest Drag-and-drop, animated scrollers, skin swappers, and other cool behaviors. Optimizations to ensure your scripts run snappy. Formatting and naming conventions to prevent you from looking like a greenhorn. New ECMAScript 5, DOM 3, and HTML 5 features such as Object.create(), Function.prototype.bind(), strict mode, querySelector(), querySelectorAll(), and getElementByClassName(). As you can see, due to its fresh approach, this book is by no means watered down. Therefore, over the course of your journey, you will go from JavaScript beginner to wizard, acquiring the skills recruiters desire.

JavaScript Made Easy - a Step-by-Step Guide for Beginners Get the Kindle version FREE when purchasing the Paperback! Learning a programming language can seem like a daunting task. You may have looked at coding in the past, and felt it was too complicated and confusing. This comprehensive beginner's guide will take you step by step through learning one of the best programming languages out there. In a matter of no time, you will be writing code like a professional. JavaScript is a popular client-side scripting language that is used to develop products and applications to run in a web browser. Almost all applications that you see on the web will have JavaScript running in some form or another. There is no limit to the extent of functionality that can be created using JavaScript. What This Book Offers Made for Beginners This guide is written specifically for beginners. We take you step-by-step through writing your very first program, explaining each portion of code as we go along. We guide you through choosing an IDE, as well as the various elements of coding in JavaScript. 106 Practical Examples With each concept, we provide one or more example to illustrate the topic in a way that makes it easy to understand. We break examples down into their basic workings, and provide the output for you to compare to your own results. Introduction to JavaScript For newcomers to JavaScript we look at what the language has to offer, its origin and design goals, features and capabilities, as well as JavaScript based frameworks, before stepping into more in-depth topics. Key Topics Basics of JavaScript Writing Your First Program, Step-By-Step Basic Program Structure Which IDE to Choose Features and Uses of JavaScript Sample Applications Data Types Variables Operators Type Conversions Numbers Strings Booleans Working with Dates Get Your Copy Today!

This book is both conceptual and made for beginners. It teaches JavaScript, and the fundamental programming concepts to learn any computer language. Plus, it uses game creation as a teaching tool.

For beginning programmers, this updated edition answers all C programming questions. This bestseller talks to readers at their level, explaining every aspect of how to get started and learn the C language quickly. Readers also find out where to learn more about C. This book includes tear-out reference card of C functions and statements, a hierarchy chart, and other valuable information. It uses special icons, notes, clues, warnings, and rewards to make understanding easier. And the clear and friendly style presumes no programming knowledge.

Do you want to learn how JavaScript and the major markup languages work? If yes, then keep reading... Hypertext Markup Language (HTML) is part of the three major elements of modern web pages. The other two are Cascading Style Sheets (CSS) and JavaScript. HTML defines the structure of web pages. HTML contains a lot of features and instructs the browser on how to display content. CSS is responsible for styling while JavaScript is a prototype-based language with top-notch functions utilized by web page authors to control element actions. The three major markup languages concepts are explained further in the book. Cascading Style Sheets (CSS) is an excellent way of designing web pages. With CSS, you determine the color of an element, angle, visibility, size, and position, and more. CSS can be utilized either within the document or as an independent file which must be referenced by the HTML document. CSS is a standard way of styling an individual or group of elements at once. There are many parts and tasks that come with the JavaScript language, and we are going to take some time to explore these a bit more. This will make it easier for us to see how this language works and what we can do with it. From learning how to write our own objects, expressions, operators, and more, this guidebook has all of the tools that you need in order to get started with writing some of our own codes in JavaScript. Working with a coding language can seem hard to work with. This is not always as easy to choose as the others, but the number of features and capabilities that come with this language compared to some of the other options, especially when we are talking about using this on web pages, then JavaScript is the right choice for you. When you are ready to learn more about the JavaScript language and what you are able to do with it, make sure to check out this guidebook to help you get started. JavaScript is capable of acting on or influencing web pages. JavaScript enhances web user interface by confirming actions taken by the user on the client-side. JavaScript contains three data types, which are number, Boolean, and string. With JavaScript, you can describe the functions of your own. In this book, you will learn more about: Fundamental JavaScript Concepts HTML Overview JavaScript's Control Flow Statements The Different Types of Loops in JavaScript Syntax Enabling JavaScript in Browsers Placement of JavaScript in Files Popup Message JavaScript Variables JavaScript ECMAScript Standard Working With JavaScript: A Brief HTML Guide for Beginners Changing the content of HTML elements using DOM Changing CSS using DOM Pointers Expressions and Operators What Are Some Of The JavaScript Variables? Variables, data types & constants Closures and Callbacks in JavaScript Apply, call, and bind methods in JavaScript Events Arrays in JavaScript Values, Types, and Operators Definition of Arrays in JavaScript ... AND MORE!!! What are you waiting for? Don't wait anymore, press the buy now button and get started.

Diving deep into the JavaScript language to show you how to write beautiful, effective code, this book uses extensive examples and immerses you in code from the start, while exercises and full-chapter projects give you hands-on experience with writing your own programs. --

JavaScript lets you supercharge your HTML with animation, interactivity, and visual effects—but many web designers find the language hard to learn. This easy-to-read guide not only covers JavaScript basics, but also shows you how to save time and effort with the jQuery and jQuery UI libraries of prewritten JavaScript code. You ' ll build web pages that feel and act like desktop programs—with little or no programming. The important stuff you need to know: Pull back the curtain on JavaScript. Learn how to build a basic program with this language. Get up to speed on jQuery. Quickly assemble JavaScript programs that work well on multiple web browsers. Transform your user interface. Learn jQuery UI, the JavaScript library for interface features like design themes and controls. Make your pages interactive. Create JavaScript events that react to visitor actions. Use animations and effects. Build drop-down navigation menus, pop-ups, automated slideshows, and more. Collect data with web forms. Create easy-to-use forms that ensure more accurate visitor responses. Practice with living examples. Get step-by-step tutorials for web projects you can build yourself.

JavaScript for Kids is a lighthearted introduction that teaches programming essentials through patient, step-by-step examples paired with funny illustrations. You ' ll begin with the basics, like working with strings, arrays, and loops, and then move on to more advanced topics, like building interactivity with jQuery and drawing graphics with Canvas. Along the way, you ' ll write games such as Find the Buried Treasure, Hangman, and Snake. You ' ll also learn how to: Create functions to organize and reuse your codeWrite and modify HTML to create dynamic web pagesUse the DOM and jQuery to make your web pages react to user inputUse the Canvas element to draw and animate graphicsProgram real user-controlled games with collision detection and score keeping With visual examples like bouncing balls, animated bees, and racing cars, you can really see what you ' re programming. Each chapter builds on the last, and programming challenges at the end of each chapter will stretch your brain and inspire your own amazing programs. Make something cool with JavaScript today! Ages 10+ (and their parents!)

JavaScript: Javascript Programming For Absolute Beginners The best starter guide for javascript! The fundamentals of javascript are often missed, however, this book's primary focus and emphasis is learning the essentials and to build from the ground up. What You'll Learn The history of JavaScript and its uses Setting Up Your Environment The Vital Basics of HTML and CSS Statements, Comments & Variables How to properly use jQuery String Operators JavaScript Array Methods Loops and Iteration How To Use Functions And much, much more! Within this book you will learn various mechanisms of javascript programming: variables, conditional statements, and why learning these core principles lead to success. Once you gain knowledge of the fundamental building blocks of javascript you will gain confidence to tackle more complex topics down the road. Programming books can easily retail for 100s of dollars, why not start with an expert you can trust and for an affordable price? The immense value of this book cannot be understated, and this is a once in a life time opportunity for you to take advantage of and invest in yourself by empowering yourself with the right tools and knowledge for success. What are you waiting for? Includes: 21 practice questions! Note* For best visual experience of diagrams it is highly recommend you purchases the paperback version for best image quality. Grab your copy now!

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